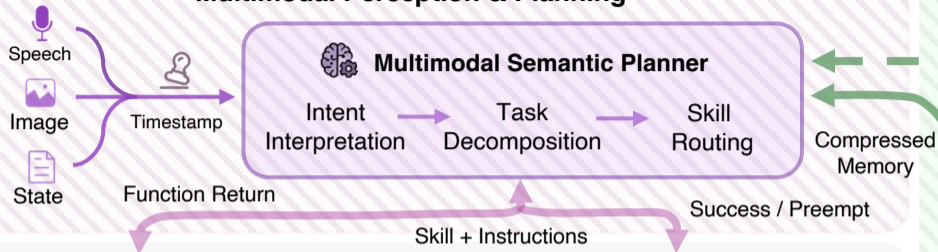


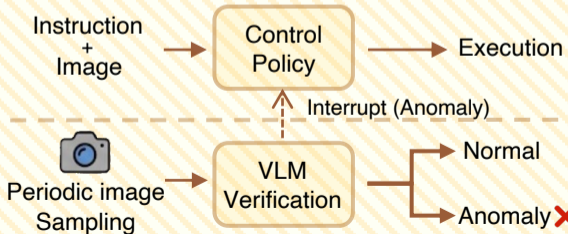
## Multimodal Perception & Planning



## Cyber Executor



## Physical Executor



## Adaptive Hierarchical Memory

### Sensory Memory



Recent frames buffer

### Episodic Memory



Chat history



Event Boundary Compression

### Reflective Memory

- Tool Schemas
- Failure Reflections
- User Preference
- Learned Experience

Failure Reflect